## A Pocketful of Nuyen Production Milestone Schedule

### Week 1 (11/4 – 11/11)

Complete Location 1 – **7 Hours**

* Tileset Environment
* Props
* Scripts
* Dialogue
* Sound
* Animations

Test Level – **3 Hours**

Take Screenshots/Video for in-class presentation < **1 Hour**

### Week 2 (11/11 – 11/18)

Complete Locations 2 & 3 – **10 Hours**

* Tileset Environment
* Props
* Scripts
* Dialogue
* Sound
* Animations

Test Levels – **3 Hours**

Take Screenshots/Video for in-class presentation < **1 Hour**

### Week 3 (11/18 – 11/25)

Complete Locations 4 & 5 – **10 Hours**

* Tileset Environment
* Props
* Scripts
* Dialogue
* Sound
* Animations

Test Levels – **3 Hours**

Take Screenshots/Video for in-class presentation < **1 Hour**

### Week 4 (11/25 – 12/2)

Complete Locations 6 & 7 – **10 Hours**

* Tileset Environment
* Props
* Scripts
* Dialogue
* Sound
* Animations

Test Levels – **3 Hours**

Take Screenshots/Video for in-class presentation < **1 Hour**

### Week 5 (12/2 – 12/9)

Complete Location 8 – **10 Hours**

* Tileset Environment
* Props
* Scripts
* Dialogue
* Sound
* Animations

Test Level – **3 Hours**

Take Screenshots/Video for in-class presentation < **1 Hour**

### Week 6 (12/9 – 12/16)

Finalize level – **8 Hours**

* Make any necessary polishing to set design, level layout, and gameplay as needed based on feedback
* Record final video presentation